

Summit High School  
**Stagecraft 2 Syllabus**

Theatre Tech: Management, Lighting & Sound



Instructor: Lara Okamoto  
Room: Drama Classroom D127  
Office: D127  
Phone: (541) 355-4190  
Email: [lara.okamoto@bend.k12.or.us](mailto:lara.okamoto@bend.k12.or.us)  
Google Classroom: 3lqzmu0

## **COURSE DESCRIPTION**

Stagecraft 2 is not a “performance” class. Instead, it is an introduction into the backstage practices of theatrical production. This course builds upon the foundational knowledge of theatrical management and design from Theatre I and Stagecraft I. In Stagecraft II, students will have the opportunity to receive hands on experience designing for and working on productions in the areas of: stage management, publicity, lighting design, sound design and directing. Students should be prepared for various hands on activities and will need to dress accordingly for each unit and pass safety quizzes before allowed to participate in some activities.

Theatre I and Stagecraft I are *recommended* prerequisites for this course.

## **CLASSROOM EXPECTATIONS**

I expect students to arrive promptly and be prepared for class. This means putting book bags, etc. away against the back wall, or on the metal carts and be standing in a circle at the beginning of class. Be prepared with your iPad and a pen/pencil to class, although we will not always use them. Students will also need to plan ahead and dress appropriately for daily activities or may be given an alternate assignment for the day. Safety is of the utmost importance in backstage theatre practices.

## **ASSIGNMENTS**

Assignments will vary based on unit of study, but may involve: written reflections, plots and designs, sketches, practical application, quizzes, etc.

### **Absences**

Students with an excused absence will need to contact the teacher *prior to or the day of* the absence to find out what they are missing, turn in any due assignments upon return and schedule any makeup performances to be completed within a week’s time. ***If student does not take these steps, the student may receive a “0” for assignments due and given on the day of the absence, even if excused.***

### **Production Crew Participation & Extra Credit**

Students will be *required* to participate as a part of the production crew for one of the following options this semester: the spring production of *The Government Inspector* in April OR BEAT Youth Theatre’s production of *Oklahoma* in May OR the Concert Tech Crew – various dates in March & May.

To earn credit for this assignment, students must sign up as part of one of the following crews for ONE of the productions:

1. Run Crew (*The Government Inspector or Oklahoma*)
2. Costume Crew (*The Government Inspector only*)
3. Make-Up Crew (*The Government Inspector only*)
4. Set Construction/Painting Crew (*The Government Inspector only*)
5. Properties Master (*The Government Inspector only*)
6. Lighting Crew
7. Sound Crew
8. Publicity (*The Government Inspector only*)

The options and time commitments of each role/show will be gone over in class.

### **Extra Credit**

Extra Credit may be earned by contributing to *additional* crew hours during the semester, which may include working on an additional show or contributing additional work hours on the same or a different show. Students may also see a community or professional production and write a 2-page critique of the production elements of the performance for extra credit.

### **Late/Missing Work Policy**

For students with excused absences, assignments given before a student's absence must be turned in upon their return to classes, and performances must be performed or scheduled at a later date with the teacher immediately upon return. For assignments and performances assigned during the absence, the student has two days for every one day of absence to make up the work. If a student has an unexcused absence, zeros will be given for participation points, assignments and performances due on that date. Late work will only be accepted on the class period following the due date for half credit.

### **UNITS OF STUDY**

- Stage Management
  - The Role of SM & ASMs
  - Prompt Book: Blocking and stage directions
  - Creating a cue sheet
  - Scene transitions
  - Rehearsal & Performance Reports
- Publicity
  - Publicity in Theatre: Who's Who
  - Marketing & Advertising: Poster Design
  - The Press Release
  - Promotions and Ticket Sales
- Lighting Design
  - The Role of the Designer
  - Instruments and Equipment
  - Plots and Schedules
  - Hanging, focusing and programming
- Sound Design
  - The Role of the Sound Designer
  - Equipment and Signal Flow
  - Finding & Editing Sound Effects
  - Playback and Mixing
- Directing
  - Director's Role & Vision
  - Director's Book Final Project